



THE BIRMINGHAM CATHOLIC PRIMARY PARTNERSHIP

What does an effective computer curriculum in Key Stage 1 look like?

Monday 25 September 2017
Edgbaston Stadium, Birmingham

AFTERNOON SESSION BEGINNING WITH LUNCH

Provider: Steve Rowley - Link2ICT

This course will help you develop your understanding of the requirements of the computing curriculum at Key Stage 1. What does it look like? What software/hardware is there to support effective delivery? It will help you build subject knowledge in order to effectively teach and lead other staff in delivering an exciting and challenging computing curriculum. It will enhance your subject knowledge in all three computing areas:

- *Computer Science,*
- *Information Technology*
- *Digital Literacy*

We will explore example schemes of work on, along with the technologies and apps to impact on teaching and learning. The sessions will include hands on practical activities using Scratch, iPad Apps and much more.

Programme

- 12.10 Arrival and registration - *Lunch is provided*
- 12.40 **Session 1**
- *Introduction*
 - *Interpreting the Programmes of Study*
 - *Got it covered? - 3 strands of computing*
- 1.20 **Session 2**
- *Schemes of work*
- 2.00 Break
- 2.10 **Session 3**
- *Computational thinking in practice - practical activities*
- 2.50 **Session 4**
- *BGfL 365 delivering the computing curriculum - evidence, peer to peer assessment, collaboration*
- 3.30 Evaluations and close

If you have access to a laptop or tablet/iPad please bring with you